

## I. Introduction

- a. Why learn Illustrator – industry standard, freelance, solid vector program
- b. “Panes inside of panes of Glass” – Layers inside of layers

## II. Interface Overview

- a. The Workspace
- b. Color Mode –RGB, CMYK
- c. “F” key, **TAB** key, zooms (double clicking hand/magnifying glass)
- d. **selection tools**
- e. **vector tools**

## III. Layers inside of layers

- a. Appearance modes – effect vs. filter
  - Effect – appearance
  - Filter – layer added
- b. Transparency modes
- c. Lock often
- d. Transform
- e. Gradients – mesh tool
- f. Stroke
- g. Brushes
- h. **Making shapes (circles, squares, ovals) using the PEN tool**
- i. Power of masks – new shapes
- j. Exporting and Saving
  - .pdf, .ai
  - .jpg